



Press Release

Casino Emperor Palace to Cease Operations on 30 October 2025

(Macau, 27 October 2025) SJM Resorts, S.A. (“SJM Resorts” or “the Company”, together with its subsidiaries referred to as “the Group”) has consistently supported the Macao SAR Government’s policy direction in promoting the healthy and sustainable development of the gaming sector. The Company strictly complies with the Gaming Law as amended in 2022 and related regulations to contribute to the sector’s orderly advancement.

Following coordination with the relevant government authorities and the service provider, Casino Emperor Palace will officially cease operations at 23:59 on Thursday, 30 October 2025. All gaming tables and gaming machines currently operating at the location will be redeployed to other casinos of the Company to continue serving our valued customers.

Customers holding chips, deposits, or cash rebates accumulated at Casino Emperor Palace that remain unredeemed after its closure may visit other casinos operated by SJM Resorts from 31 October 2025 onwards for follow-up arrangements. The Company will ensure that all customer entitlements are duly honoured.

SJM Resorts places strong emphasis on safeguarding local employment. All local employees employed by SJM Resorts will remain employed and be reassigned to other casinos of the Company to undertake gaming-related roles according to operational needs. Local employees working at Casino Emperor Palace who are not employed by SJM Resorts will be invited to apply for related vacancies within the Group with priority in hiring under equal circumstances, and will be provided with the necessary support, depending on the actual situation, to facilitate a smooth transition.

SJM Resorts will carry out all necessary arrangements in accordance with legal requirements to ensure an orderly transition. As always, the Company remains committed to fulfilling its corporate responsibilities and contributing to the stable development of Macau’s gaming sector in partnership with the local community.